



## #RUMBLE25 presented by Jason Dietsch Trailer Sales

December 29/30, 2023

### EVENT LINE-UP DETERMINATION

#### MIDGET –

- All Midgets must properly register at Registration Table to verify that all of the required entry information, W9 form and entry fees are accounted for.
- Each day, the practice sessions will be determined by car #. Low car numbers will go first Friday and high car numbers will go first on Saturday.
- All practice sessions will be timed via transponder.
- Upon completion of the final practice session, the official times will be posted.
- This will determine the order for single-car qualifying, going from slowest to fastest from practice times.
- Qualifying will be green-white-checked, with the green flag being displayed the third time past the starter.
- The fastest qualifying lap will be used for heat race line-up purposes. Heat race line-ups will be staggered, with 3 inverted. The top 2 finishers will advance to the A-Main, balance will go to a B-Main.
- The winner of the final heat will draw during their post-heat interview, for the feature inversion (from heat finish) of 4-5-6.
- The B-Mains will be 12 laps and lined straight up by heat race finish, staggered. If there were 4 heats, the top 3 from each B will advance to the A; if there were 5 heats, the top 2 from each B will advance to the A.
- B-Main transfers start behind the heat race transfers, staggered and straight up by finish.
- A-Main is 50 laps.

#### 600's –

- All 600's must properly register at Registration Table to verify that all of the required entry information, W9 form and entry fees are accounted for.
- Each day, the practice sessions will be determined by car #. Low car numbers will go first Friday and high car numbers will go first on Saturday.
- All practice sessions will be timed via transponder.
- Upon completion of the final practice session, the official times will be posted.
- This will determine the order for single-car qualifying, going from slowest to fastest from practice times.
- Qualifying will be green-white-checked, with the green flag being displayed the first time past the starter.
- The fastest qualifying lap will be used for heat race line-up purposes. Heat race line-ups will be staggered –
  - if 2 heats: 10 laps, invert of 5 - all advance to A-Main by heat race finish, staggered
  - if 3 heats: 10 laps, invert of 3 – top 4 finishers advance to A-Main by order of finish, balance to B
- The winner of the final heat will draw during their post-heat interview, for the feature inversion of 3-4-5-6.
- The B-Main (12 laps) is lined up by heat race finish, straight up. The top 4 finishers will advance to the A by order of finish and line-up behind the heat race transfers.
- A-Main is 25 laps.

#### KARTS & QUARTER MIDGETS –

- All karts and quarter midgets must properly Register and Draw.
- First number drawn will be used for Friday and second number will be used for Saturday.
- FRIDAY –
  - Practice group will be determined by pill draw and will be timed via transponder.
  - Two rounds of 8-lap heats will be scheduled, based upon overall qualifying times.
  - Round 1 heats will be staggered and straight up from qualifying times, with points earned by heat race finish.
  - Round 2 heats will be staggered and totally inverted from qualifying times, with points earned by heat race finish.
  - The top 8 from points (lowest to highest) will transfer to A-Main and start straight-up.
  - The B-Mains will start straight-up by points (tie breaker is fastest time) – if 1 B-Main, top 6 advance to the A-Main behind the point transfers, in order of finish; if 2 B-Mains, top 3 from each advance to the A-Main behind the point transfers, staggered and in order of finish.
  - A-Mains will be 15-20 laps, as announced.
- SATURDAY -
  - 2 heat format, based upon pill draw will be used, as in previous years, with the second round of heats start totally inverted from the start of the first round of heats.

**ALL EVENTS, ALL DIVISIONS, ARE SUBJECT TO CURFEW TIMES**